



LMC Tournament Rules

Only sport shoes with light and non marking soles are permitted.

The field is surrounded by boarding and the goals are 5 m x 2 m. The goalkeeper's space is marked with a white tape separately. The duration of a game is 11 minutes. A field team consists of 4 players and one goalkeeper.

Before the first game, a team-sheet must be submitted to the tournament organizers. The team-sheet should list all players (max. 10) with their correct squad numbers and the team first and second strip colours. An identity check will be conducted before the first game.

The tournament will be played in 4 groups with a point system. The first 3 teams in each group will move on to the next round which is also made up of 4 groups. The winners of each of these groups move on to the semi-final.

The position in the group table is based on the number of points. Goal difference will be decisive if points are equal, followed by the number of goals scored. In the event that teams are still equal, a nine-metre-penalty shoot-out will be used to decide placing. From the semi-finals on, games ending in draw will be decided at once by nine-metre-penalty shoot-outs.

5 players from each team must be named for the nine-metre-penalty shoot-out. Only these players and a goalkeeper may enter the field of play. In the event that there is no winner after the first round, the same players will continue in a k.o.-system.

Each team must be ready to play 5 minutes before kick-off. A delay will result in the game being lost 0:3.

The first team on the fixture list will play from left to right (from the perspective of the tournament organizers) and has the kick-off.

If shirt colours clash, then the first team on the fixture list must change strip.

Substitutions will take place behind the respective goals. The player leaving the field must come off before a substitute can enter. Otherwise, the substitute will be given a yellow card.



Goals can be scored from any part of the field and by any player i.e. also the goalkeeper. Indeed, the goalkeeper may not cross the center line.

Should the ball go over the board behind the goals, play will resume with a goal-kick or corner. Along the wings, the ball must be rolled in. Goal-kicks can only be taken by goalkeepers.

Players who receive a red card will be reported to their respective football association and suspended for the rest of the tournament. The team can replace the sent off player after 3 minutes.

A player sent to the sin bin must report to the tournament organizers who will monitor the time. The time begins when the player reports.

A goal scored by the opposing team does not end a sin bin penalty.

Any complaints or appeals must be brought to the attention of the tournament organizers immediately after a game. Their decision is final.

In all other cases, the indoor football rules from the „Badischen Fußballverband“ are valid.

The tournament organizers are not responsible for any loss or damage to private properties during the tournament.

The winner of the tournament agrees to defend their title at the next “Libella-Masters-Cup”.

In participating in the tournament, clubs agree to recognize and up-hold these rules.